

9/6/22

Agenda: 1.3, linear combos

Start 2.1, linear transforms.

Warm-up: let  $M = \begin{bmatrix} 6 & 2 \\ 1 & -1 \\ 3 & 0 \end{bmatrix}$ ,  $N = \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}$

Find the following, if possible:

a)  $M \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$       b)  $M \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix}$       c)  $4 \cdot M$

d)  $M \cdot N$       e)  $N \cdot M$

Answers

a)  $A \cdot \begin{bmatrix} \dots \\ \dots \\ \dots \end{bmatrix}$  part a) is not possible!  
size  $m \times n$        $n \times l$

b)  $\begin{bmatrix} \dots \\ \dots \\ \dots \end{bmatrix} \cdot \begin{bmatrix} \dots \\ \dots \end{bmatrix}$   
 $\begin{bmatrix} 6 & 2 \\ 1 & -1 \\ 3 & 0 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} = 1 \cdot \begin{bmatrix} 6 \\ 1 \\ 3 \end{bmatrix} + 0 \cdot \begin{bmatrix} 2 \\ -1 \\ 0 \end{bmatrix} = \begin{bmatrix} 6 \\ 1 \\ 3 \end{bmatrix}$

c)  $\begin{bmatrix} 24 & 8 \\ 4 & -4 \\ 12 & 0 \end{bmatrix}$

d)  $\begin{bmatrix} 6 & 2 \\ 1 & -1 \\ 3 & 0 \end{bmatrix} \cdot \begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} M[0] & M[1] \\ M[1] & M[1] \end{bmatrix} = \begin{bmatrix} 2 & 8 \\ -1 & 0 \\ 0 & 3 \end{bmatrix}$

e)  $\begin{bmatrix} \dots \\ \dots \end{bmatrix} \begin{bmatrix} \dots \\ \dots \end{bmatrix}$  not possible!  $M \cdot N \neq N \cdot M$

## Formula for matrix mult :

if  $A \cdot B = C$  then  $C$  has size  $m \times l$  matrix,

size  $m \times n$   $n \times l$

and

$$c_{ij} = \sum_{k=1}^n a_{ik} b_{kj}$$

entry of matrix  $C$   
in row  $i$  and column  $j$

entries in matrix  
 $A$  and matrix  $B$ .

for all  $i$  and  $j$  with  $1 \leq i \leq m$ ,  $1 \leq j \leq l$ .

## § Matrix form of sys of eq's

Given  $4x_1 + 2x_2 = 1$   
 $3x_1 + 6x_2 = 4$

We've been writing this as  
an augmented matrix

$$\left[ \begin{array}{cc|c} 4 & 2 & 1 \\ 3 & 6 & 4 \end{array} \right]$$

Another way:

$$\begin{bmatrix} 4x_1 + 2x_2 \\ 3x_1 + 6x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$$

$$\begin{bmatrix} 4 & 2 \\ 3 & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$$

$A$   $\vec{x}$   $\vec{b}$   
"coefficient matrix"

$$\underline{A \vec{x} = \vec{b}}$$

Recall : • If  $\text{RREF}(A)$  has a pivot in each column, then sys. has  
either 1 soln or 0 solutions.

• If  $\text{RREF}(A)$  has a column without a pivot,  $\infty$  many sds or 0.

(0 solns  $\iff$  some row in RREF(A) is 0,  
corres p entry in  $\vec{b}$  is not 0)

## Linear Combinations

Q: pivot in each column, but no sol's?

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \\ 4 \end{bmatrix}$$

$$\Rightarrow \begin{array}{l} x_1 = 3 \\ x_2 = 2 \quad X \\ 0x_1 + 0x_2 = 4 \end{array}$$

Linear Combos  $\leftarrow$  "combinations"

Recall: if  $\vec{v}_1, \dots, \vec{v}_n$  of the same dimension,  $[\ ]$

a linear combo of  $\vec{v}_1, \dots, \vec{v}_n$  is a sum of

the form  $c_1 \vec{v}_1 + \dots + c_n \vec{v}_n$ , where  $c_1, \dots, c_n \in \mathbb{R}$

eg. A linear combo of  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $\begin{bmatrix} 2 \\ -3 \end{bmatrix}$ :

$$47.2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 3.7 \begin{bmatrix} 2 \\ -3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 \\ 0 & -3 \end{bmatrix} \begin{bmatrix} 47.2 \\ 3.7 \end{bmatrix}$$

(linear combos of vectors  
can be written as a matrix  
product)

Q a) Which vectors  $\begin{bmatrix} a \\ b \end{bmatrix} \in \mathbb{R}^2$  can be written as a linear combo of  $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $\begin{bmatrix} 0 \\ 1 \end{bmatrix}$ ?  
*in*  $\mathbb{R}^2$  set of 2 dim'l vectors

b) Which vectors  $\begin{bmatrix} a \\ b \\ c \end{bmatrix} \in \mathbb{R}^3$  can be written as a linear combo of  $\begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}$  and  $\begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix}$ ?

A a) All vectors in  $\mathbb{R}^2$ !  
~~Given~~ Given any  $\begin{bmatrix} a \\ b \end{bmatrix}$ ,  $\begin{bmatrix} a \\ b \end{bmatrix} = a \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} + b \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

b) When can you write  
$$\begin{bmatrix} a \\ b \\ c \end{bmatrix} = c_1 \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} + c_2 \begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix}$$
 for some  $c_1, c_2 \in \mathbb{R}$ ?  
$$= \begin{bmatrix} c_1 & -3c_2 \\ 2c_1 & +c_2 \\ 0 & +0 \end{bmatrix}$$
 need  $c=0$ !

Subquestion: can every vector  $\begin{bmatrix} a \\ b \\ 0 \end{bmatrix}$  be written as a linear combo of  $\begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}$  and  $\begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix}$ ?

I.e. Does the equation  $\begin{bmatrix} 1 & -3 \\ 2 & 1 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} a \\ b \\ 0 \end{bmatrix}$

always have a solution?

Using row reduction: RREF  $\left( \begin{bmatrix} 1 & -3 & | & a \\ 2 & 1 & | & b \\ 0 & 0 & | & 0 \end{bmatrix} \right) = ?$

$$\begin{bmatrix} 1 & 0 & | & * \\ 0 & 1 & | & * \\ 0 & 0 & | & 0 \end{bmatrix}$$

there is a solution!

Not saying "0=1"

So every vector of the form  $\begin{bmatrix} a \\ b \\ 0 \end{bmatrix} \in \mathbb{R}^3$  works.

§ 2.1 Notation:  $f: A \rightarrow B$  is a function from the set A to the set B

so if  $x \in A$ ,  $f(x) \in B$

Def A function  $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$  is called a linear transformation (or linear function) if

- $f(\vec{v} + \vec{w}) = f(\vec{v}) + f(\vec{w})$  for all  $\vec{v}, \vec{w} \in \mathbb{R}^n$ , and
- $f(c\vec{v}) = c f(\vec{v})$  for all  $\vec{v} \in \mathbb{R}^n$  and all  $c \in \mathbb{R}$

e.g. Consider  $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  given by  $f(\vec{v}) = 2\vec{v}$

This function is linear, because:

- $2(\vec{v} + \vec{w}) = 2\vec{v} + 2\vec{w}$
- $2(c\vec{v}) = c \cdot (2\vec{v})$

Non-example:  $f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  given by

$$f\left(\begin{bmatrix} a \\ b \end{bmatrix}\right) = \begin{bmatrix} a^2 \\ b \end{bmatrix}$$

This is not linear:  $f\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 2 \\ 1 \end{bmatrix}\right) = f\left(\begin{bmatrix} 2 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 4 \\ 1 \end{bmatrix}$

$$f\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) + f\left(\begin{bmatrix} 2 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix} + \begin{bmatrix} 4 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 2 \end{bmatrix}$$

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